

Title of Report:	Internal Audit Resourcing Report 2023/2024
Committee Report Submitted To:	Audit Committee
Date of Meeting:	14 th June 2023
For Decision or For Information	For Information

Linkage to Council Strategy (2021-2025)			
Strategic Theme	Innovation and Transformation		
Outcome	Improve Service Delivery		
Lead Officer	Audit, Risk and Governance Manager		

Budgetary Considerations				
Cost of Proposal	N/a			
Included in Current Year Estimates	YES/ NO			
Capital/Revenue	Revenue staff costs			
Code				
Staffing Costs	In-house staff cost			

Screening Requirements	Required for new or revised Policies, Plans, Strategies or Service Delivery Proposals. N/A			
Section 75 Screening	Screening Completed:	Yes/ No	Date:	
	EQIA Required and Completed:	Yes /No	Date:	
Rural Needs Assessment	Screening Completed	Yes /No	Date:	
(RNA)	RNA Required and Completed:	Yes /No	Date:	
Data Protection Impact Assessment (DPIA)	Screening Completed:	Yes /No	Date:	

1.0 Purpose of Report

The purpose of this report is to inform Members approval of the resourcing requirements for the Internal Audit section of council in relation to the 2023/24 financial year.

2.0 Background

For the 2022/23-year Council retendered the co-sourcing internal audit contract and CavanaghKelly were the successful tender. The Internal Audit programme of work for the Council is delivered via a co-sourcing contract with the current in-house Audit, Risk and Governance Manager.

Council is being asked to note the extension of the co-sourcing contract for 2023/24 financial year, dependent upon the contractor being able to deliver the 80 audit days as determined by the annual programme of work. This decision may be subject to further consideration when the recommendations contained with the Review of Governance is being considered by the Council.

3.0 Recommendation

It is recommended that the Audit Committee notes that Council will extend the co-sourcing contract for 12 months, securing the additional 40 days to deliver the Internal Audit schedule of work.